

# ECS 455 Chapter 1

## Introduction

### 1.2 Wireless Channel (Part 1)

Dr. Prapun

prapun.com/ecs455

1

#### Office Hours:

BKD, 6th floor of Sirindhralai building

Tuesday 14:20-15:20

Wednesday 14:20-15:20

Friday 9:15-10:15

## Wireless Channel

- **Large-scale** propagation effects

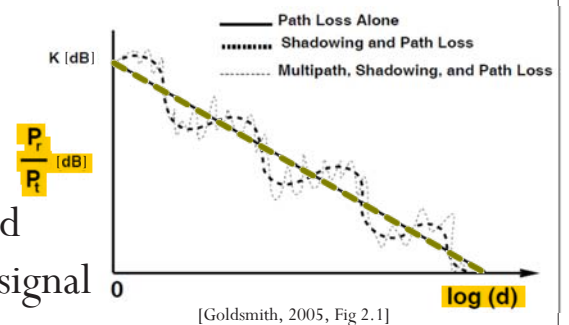
1. Path loss

2. Shadowing

3. • **Small-scale** propagation effects

- Variation due to the constructive and destructive addition of **multipath** signal components.

- Occur over very **short distances**, on the order of the signal **wavelength**.

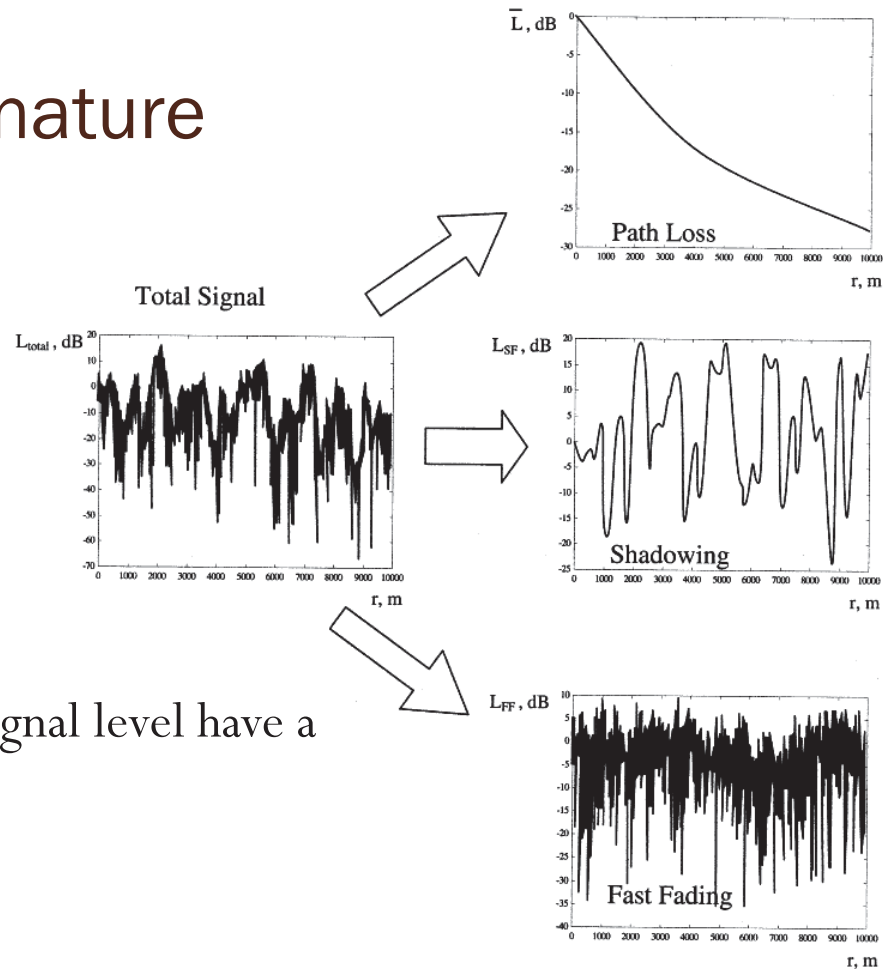


$$\lambda = \frac{c}{f} \leftarrow \approx 3 \times 10^8 \text{ [m/s]}$$

$$f = 3 \text{ GHz} \rightarrow \lambda = 0.1 \text{ m}$$

2

# Triple nature



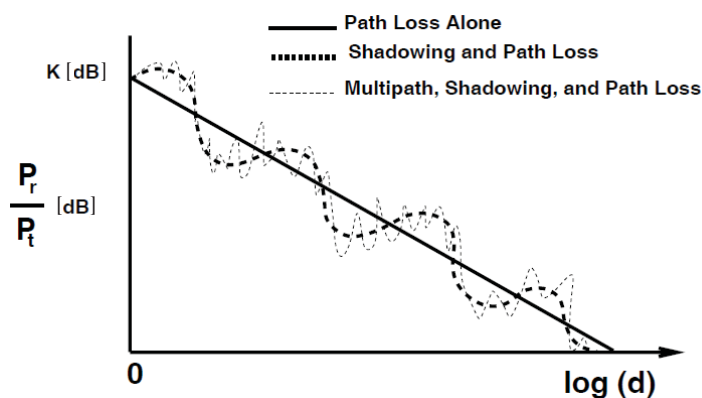
Variations of signal level have a triple nature.

[Blaunstein, 2004, Fig 12.4]

3

## ① Path loss

- Caused by
  - dissipation of the power radiated by the transmitter
  - effects of the propagation channel
- Models generally assume that it is the same at a given transmit-receive distance.
- Variation occurs over **large distances** (100-1000 m)



[Goldsmith, 2005, Fig 2.1]

4

# Path Loss (PL)

$$P_L \text{ [dB]} = 10 \log_{10} \left( \frac{P_t}{P_r} \right)$$

$$P_L = \frac{\text{Transmitted power}}{\text{Average received power}} = \frac{P_t}{P_r}$$

Averaged over any random variations

- **Free-Space** Path Loss Model:

$$\frac{P_r}{P_t} \propto \frac{1}{d^2}$$

- $P_r$  falls off inversely proportional to the square of the distance  $d$  between the Tx and Rx antennas.

- **Simplified** Path Loss Model:

$$\frac{P_r}{P_t} = K \left( \frac{d_0}{d} \right)^\gamma$$

To be discussed

5

(Path loss of the free-space model)

# Friis Equation (Free-Space PL)

- One of the most fundamental equations in antenna theory

1 for non-directional antennas

$$\frac{P_r}{P_t} = \left( \frac{\sqrt{G_{Tx} G_{Rx}} \lambda}{4\pi d} \right)^2 = \left( \frac{\sqrt{G_{Tx} G_{Rx}} c}{4\pi d f} \right)^2$$

- Lose more power at higher frequencies.

0.7 GHz → 2.4 GHz → 5 GHz → 60 GHz

10.7 dB loss

$$20 \log_{10} \frac{2.4}{0.7}$$

6.4 dB loss

$$20 \log_{10} \frac{5}{2.4}$$

21.6 dB loss

$$20 \log_{10} \frac{60}{5}$$

- Some of these losses can be offset by reducing the maximum operating range.

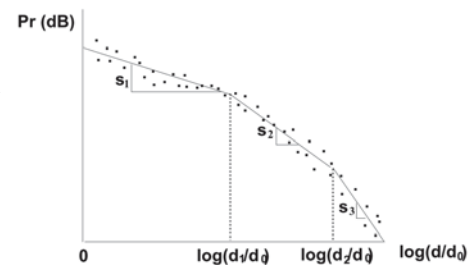
- The remaining loss must be compensated for by increasing the antenna gain.

6

# More Path Loss Models

- Analytical models
  - Maxwell's equations
  - Ray tracing
- Empirical models: Developed to predict path loss in typical environment.
  - Okumura
  - Hata
  - COST 231
    - by EURO-COST (EUROpean COoperative for Scientific and Technical research)
  - Piecewise Linear (Multi-Slope) Model
- Tradeoff: Simplified Path Loss Model

Prohibitive (complex, impractical)  
Need to know/specify "almost everything" about the environment.



7

# Simplified Path Loss Model

$$\frac{P_r}{P_t} = K \left( \frac{d_0}{d} \right)^\gamma$$

$$10 \log_{10} \frac{P_r}{P_t} = (10 \log_{10} K d_0^\gamma) - 10\gamma \log_{10} d$$

c + mx

Captures the essence of signal propagation without resorting to complicated path loss models, which are only approximations to the real channel anyway!

- $K$  is a unitless constant which depends on the antenna characteristics and the average channel attenuation
  - $\left( \frac{\lambda}{4\pi d_0} \right)^2$  for free-space path gain at distance  $d_0$  assuming omnidirectional antennas
- $d_0$  is a reference distance for the antenna far-field
  - Typically 1-10 m indoors and 10-100 m outdoors.
- $\gamma$  is the **path loss exponent**.

(Near-field has scattering phenomena.)

8

# Path Loss Exponent $\gamma$

- 2 in free-space model
- 4 in two-ray model  
[Goldsmith, 2005, eq. 2.17]
- Cellular: 3.5 – 4.5  
[Myung and Goodman, 2008, p 17]
- Larger @ higher freq.
- Lower @ higher antenna heights

Environment	$\gamma$ range
Urban macrocells	3.7-6.5
Urban microcells	2.7-3.5
Office Building (same floor)	1.6-3.5
Office Building (multiple floors)	2-6
Store	1.8-2.2
Factory	1.6-3.3
Home	3

9

# Indoor Attenuation Factors

- Building penetration loss: 8-20 dB (better if behind windows)
- Attenuation between floors
  - @ 900 MHz
    - 10-20 dB when the Tx and Rx are separated by a single floor
    - 6-10 dB per floor for the next three subsequent floors
    - A few dB per floor for more than four floors
  - Typically worse at higher frequency.
- Attenuation across floors

Partition Type	Partition Loss in dB
Cloth Partition	1.4
Double Plasterboard Wall	3.4
Foil Insulation	3.9
Concrete wall	13
Aluminum Siding	20.4
All Metal	26

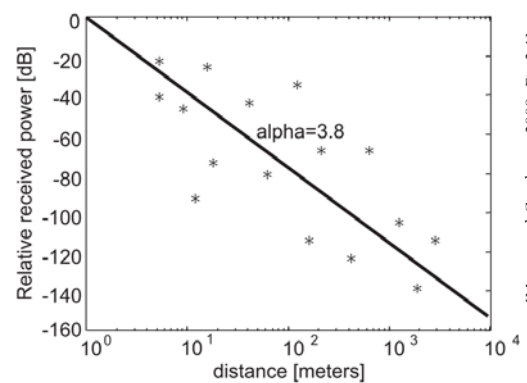
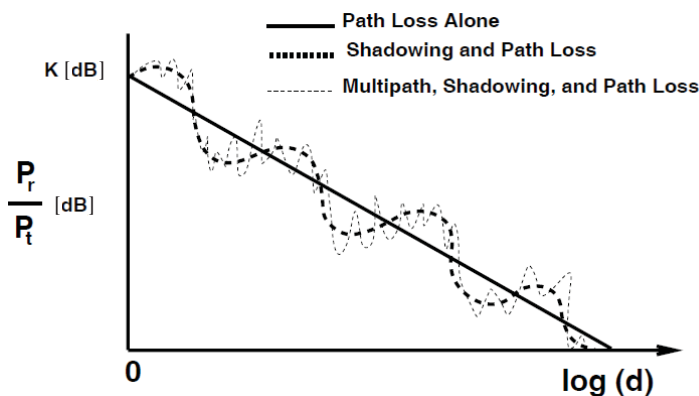
[Goldsmith, 2005, Sec. 2.5.5]

10

# Shadowing (or Shadow Fading)

- Additional attenuation caused by **obstacles** (**large objects** such as buildings and hills) between the transmitter and receiver.
  - Think: cloud blocking sunlight
- Attenuate signal power through absorption, reflection, scattering, and diffraction.
- Variation occurs over distances proportional to the length of the obstructing object (**10-100 m** in outdoor environments and less in indoor environments).

[Goldsmith, 2005, Fig 2.1]



[Myung and Goodman, 2008, Fig 2.1]

11

# Shadowing (Analogy)



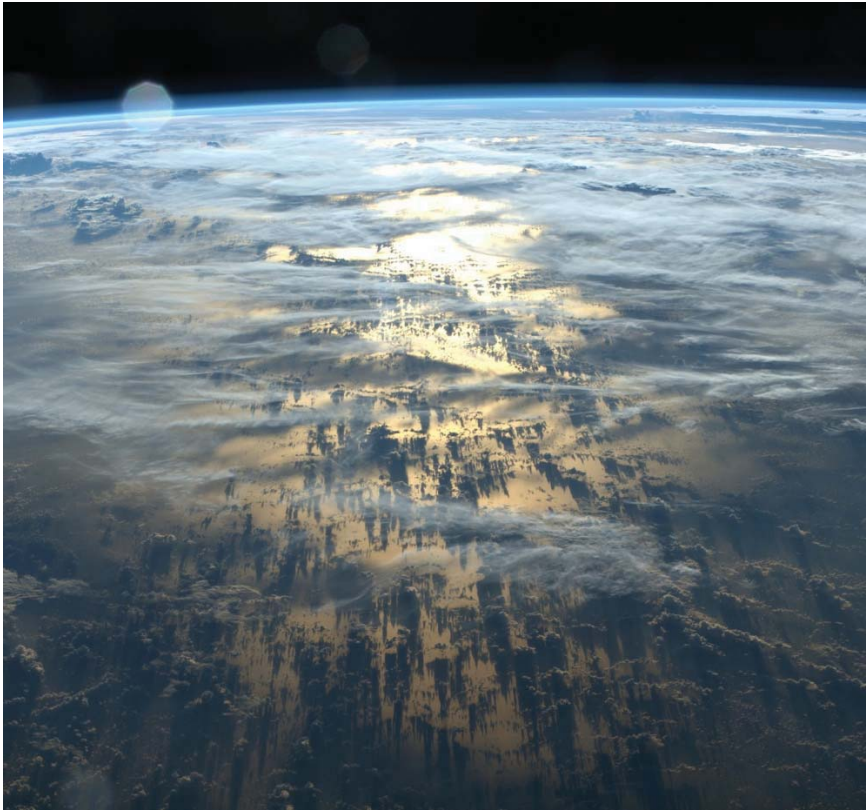
[ <https://www.flickr.com/photos/pokoroto/4045274462> ]

[ <http://spacegrant.montana.edu/MSIPProject/NDVI.html> ]



12

# Shadowing (Analogy)

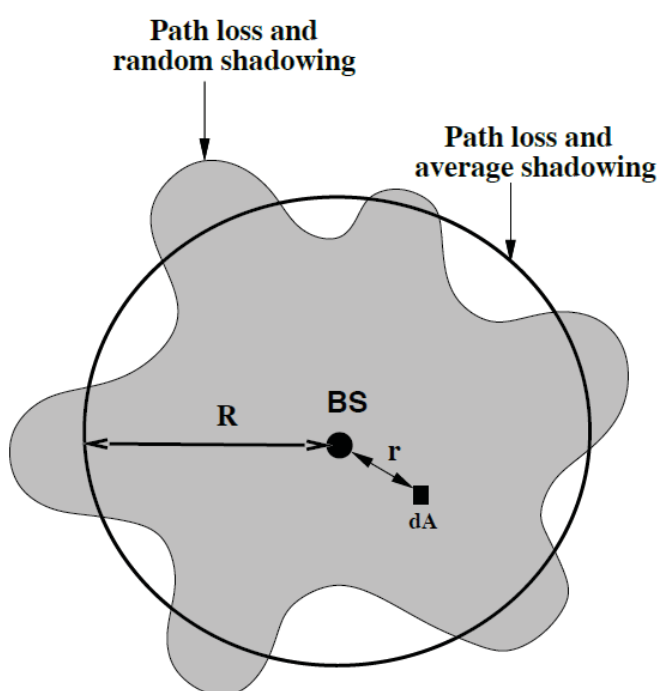


Shadows thousands of miles long cast by clouds on Earth's surface.

<https://brightside.me/creativity-photography/16-truly-remarkable-photos-everyone-needs-to-see-113155/#image7456160>

13

# Contours of Constant Received Power



[Goldsmith, 2005, Fig 2.10]

14

# Log-normal shadowing

- Random variation due to blockage from objects in the signal path and changes in reflecting surfaces and scattering objects  
 → random variations of the received power at a given distance

$$10 \log_{10} \frac{P_t}{P_r} \sim \mathcal{N}(\mu, \sigma^2)$$

4 – 13 dB with higher values in urban areas and lower ones in flat rural environments.

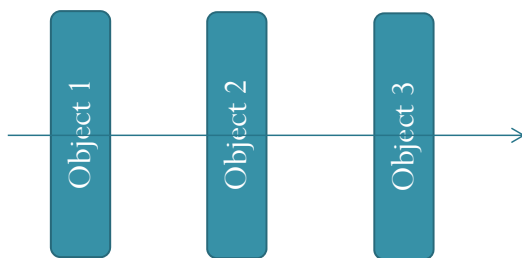
in dB

- This model has been confirmed empirically to accurately model the variation in received power in both outdoor and indoor radio propagation environments.

[Erceg et al, 1999] and [Ghassemzadeh et al, 2003]

# Log-normal shadowing (motivation)

- Location, size, dielectric properties of the blocking objects as well as the changes in reflecting surfaces and scattering objects that cause the random attenuation are generally unknown  
 ⇒ statistical models must be used to characterize this attenuation.
- Assume a large number of shadowing objects between the transmitter and receiver



Without the objects, the attenuation factor is  $K \left( \frac{d_0}{d} \right)^\gamma$ .

Each object introduces extra power loss factor of  $\alpha_i$ .

So,

$$\frac{P_r}{P_t} = K \left( \frac{d_0}{d} \right)^\gamma \prod_i \alpha_i$$

$$10 \log_{10} \frac{P_r}{P_t} = 10 \log_{10} K \left( \frac{d_0}{d} \right)^\gamma + \underbrace{\sum_i 10 \log_{10} \alpha_i}_{\text{By CLT, this is approximately Gaussian}}$$

By CLT, this is approximately Gaussian



# PDF of Lognormal RV

- Consider a random variable

$$R = \frac{P_t}{P_r}$$

- Suppose

$$10 \log_{10} R \sim \mathcal{N}(\mu, \sigma^2)$$

Here, it should be clear why the unit of  $\sigma$  is in dB.

- Then,

$$f_R(r) = \begin{cases} \frac{1}{\sqrt{2\pi\sigma}} \frac{10}{\ln 10} \frac{1}{r} e^{-\frac{1}{2} \left( \frac{(10 \log r) - \mu}{\sigma} \right)^2}, & r > 0 \\ 0, & \text{otherwise.} \end{cases}$$

For typical cellular environment,  $\sigma$  is in the range of 5-12 dB.  
[Proakis and Salehi, 2007, p 843]

17

# Similar Derivation in ECS315 HW14

ECS 315

HW Solution 14 — Due: Not Due

2016/1

**Problem 4.** In wireless communications systems, fading is sometimes modeled by *lognormal* random variables. We say that a positive random variable  $Y$  is lognormal if  $\ln Y$  is a normal random variable (say, with expected value  $m$  and variance  $\sigma^2$ ).

Hint: First, recall that the  $\ln$  is the natural log function (log base  $e$ ). Let  $X = \ln Y$ . Then, because  $Y$  is lognormal, we know that  $X \sim \mathcal{N}(m, \sigma^2)$ . Next, write  $Y$  as a function of  $X$ .

- Check that  $Y$  is still a continuous random variable.
- Find the pdf of  $Y$ .

**Solution:**

Because  $X = \ln(Y)$ , we have  $Y = e^X$ . So, here, we consider  $Y = g(X)$  where the function  $g$  is defined by  $g(x) = e^x$ .

- First, we count the number of solutions for  $y = g(x)$ . Note that for each value of  $y > 0$ , there is only one  $x$  value that satisfies  $y = g(x)$ . (That  $x$  value is  $x = \ln(y)$ .) For  $y \leq 0$ , there is no  $x$  that satisfies  $y = g(x)$ . In both cases, the number of solutions for  $y = g(x)$  is countable. Therefore, because  $X$  is a continuous random variable, we conclude that  $Y$  is also a continuous random variable.
- Start with  $Y = e^X$ . We know that exponential function gives strictly positive number. So,  $Y$  is always strictly positive. In particular,  $F_Y(y) = 0$  for  $y \leq 0$ .

Next, for  $y > 0$ , by definition,  $F_Y(y) = P[Y \leq y]$ . Plugging in  $Y = e^X$ , we have

$$F_Y(y) = P[e^X \leq y].$$

Because the exponential function is strictly increasing, the event  $[e^X \leq y]$  is the same as the event  $[X \leq \ln y]$ . Therefore,

$$F_Y(y) = P[X \leq \ln y] = F_X(\ln y).$$

Combining the two cases above, we have

$$F_Y(y) = \begin{cases} F_X(\ln y), & y > 0, \\ 0, & y \leq 0. \end{cases}$$

Finally, we apply

$$f_Y(y) = \frac{d}{dy} F_Y(y).$$

For  $y < 0$ , we have  $f_Y(y) = \frac{d}{dy} 0 = 0$ . For  $y > 0$ ,

$$f_Y(y) = \frac{d}{dy} F_Y(y) = \frac{d}{dy} F_X(\ln y) = f_X(\ln y) \times \frac{d}{dy} \ln y = \frac{1}{y} f_X(\ln y). \quad (14.2)$$

Therefore,

$$f_Y(y) = \begin{cases} \frac{1}{y} f_X(\ln y), & y > 0, \\ 0, & y < 0. \end{cases}$$

At  $y = 0$ , because  $Y$  is a continuous random variable, we can assign any value, e.g. 0, to  $f_Y(0)$ . Then

$$f_Y(y) = \begin{cases} \frac{1}{y} f_X(\ln y), & y > 0, \\ 0, & \text{otherwise.} \end{cases}$$

Here,  $X \sim \mathcal{N}(m, \sigma^2)$ . Therefore,

$$f_X(x) = \frac{1}{\sqrt{2\pi}\sigma} e^{-\frac{1}{2} \left( \frac{x-m}{\sigma} \right)^2}$$

and

$$f_Y(y) = \begin{cases} \frac{1}{\sqrt{2\pi}\sigma y} e^{-\frac{1}{2} \left( \frac{\ln(y)-m}{\sigma} \right)^2}, & y > 0, \\ 0, & \text{otherwise.} \end{cases}$$

18

## PDF of Lognormal RV (Proof)

Suppose  $c \log_b Y \sim \mathcal{N}(\mu, \sigma^2)$ .

Let  $X = c \log_b Y$ . Note that  $X = c \log_b Y = \frac{c}{\ln b} \ln(Y) = k \ln(Y)$ .

Then,  $Y = e^{\frac{X}{k}}$  where  $k = \frac{c}{\ln b}$ .

Recall, from ECS315 that to find the pdf of  $Y = g(X)$  from the pdf of  $X$ , we first find the cdf of  $Y$  and then differentiate to get its pdf:

$$F_Y(y) = P[Y \leq y] = P\left[e^{\frac{X}{k}} \leq y\right] = P[X \leq k \ln(y)] = F_X(k \ln(y)).$$

$$f_Y(y) = \frac{d}{dy} F_X(k \ln(y)) = \frac{k}{y} f_X(k \ln(y)) = \frac{1}{\sqrt{2\pi\sigma}} \frac{k}{y} e^{-\frac{1}{2}\left(\frac{k \ln(y) - \mu}{\sigma}\right)^2}.$$

19

## PDF of Lognormal RV (Proof)

Suppose  $c \log_b Y \sim \mathcal{N}(\mu, \sigma^2)$ .

Let  $X = c \log_b Y$ . Note that  $X = c \log_b Y = \frac{c}{\ln b} \ln(Y) = k \ln(Y)$ .

Then,  $Y = e^{\frac{X}{k}}$  where  $k = \frac{c}{\ln b}$ .

Alternatively, to find the pdf of  $Y = g(X)$  from the pdf of  $X$ , when  $g$  is monotone, we may use the formula:

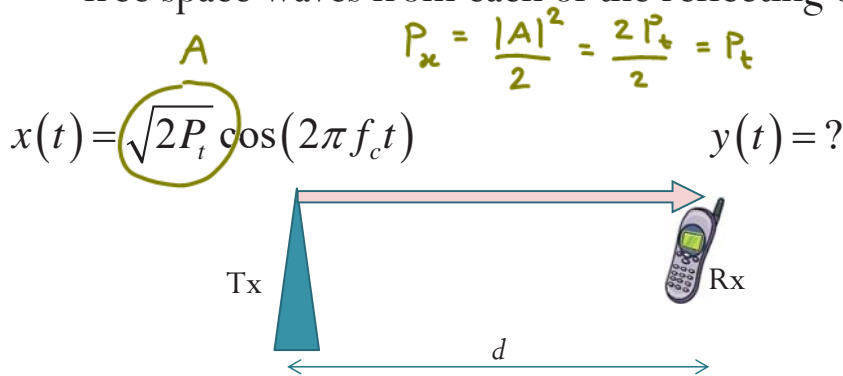
$$f_X(x)|dx| = f_Y(y)|dy| \implies f_Y(y) = \left| \frac{dx}{dy} \right| f_X(x)$$

This gives  $f_Y(y) = \frac{k}{y} f_X(c \log_b y)$  (same as what we found earlier).

20

# Ray tracing (a prelude)

- Approximate the solution of Maxwell's equations
  - Approximate the propagation of electromagnetic waves by representing the wavefronts as simple **particles**.
  - Thus, the reflection, diffraction, and scattering effects on the wavefront are approximated using **simple geometric equations** instead of Maxwell's more complex wave equations.
- Assumption: the received waveform can be approximated by the sum of the free space wave from the transmitter plus the reflected free space waves from each of the reflecting obstacles.



21

# Review: Energy and Power

- Consider a signal  $g(t)$ .
- Total (normalized) **energy**:

$$E_g = \int_{-\infty}^{\infty} |g(t)|^2 dt = \lim_{T \rightarrow \infty} \int_{-T}^T |g(t)|^2 dt \stackrel{\text{Parseval's Theorem}}{=} \int_{-\infty}^{\infty} |G(f)|^2 df.$$

$\Psi_g(f) = |G(f)|^2$

ESD: Energy Spectral Density

- Average (normalized) **power**:

$$P_g = \langle |g(t)|^2 \rangle = \lim_{T \rightarrow \infty} \frac{1}{T} \int_{-T/2}^{T/2} |g(t)|^2 dt = \lim_{T \rightarrow \infty} \frac{1}{2T} \int_{-T}^T |g(t)|^2 dt.$$

22

## Review: Power Calculation

$g(t)$	$P_g = \langle  g(t) ^2 \rangle$
Periodic with period $T_0$	$\frac{1}{T_0} \int_{T_0}  g(t) ^2 dt$
$\sum_k a_k(t)$ <p>where the <math>a_k(t)</math> are <b>orthogonal</b> (e.g., do not overlap in the frequency domain)</p>	$\sum_k P_{a_k}$

## Review: Power Calculation

$g(t)$	$P_g = \langle  g(t) ^2 \rangle$
$\sum_k c_k e^{j2\pi f_k t}$ <p>where the <math>f_k</math> are distinct</p>	$\sum_k  c_k ^2$
$\sum_k a_k(t) \cos(2\pi f_k t + \phi_k)$ <p>where the <math>A_k(f \pm f_k)</math>'s do not overlap</p>	$\frac{1}{2} \sum_k P_{a_k}$

# Power Calculation: Additional Formula

$g(t)$	$P_g = \langle  g(t) ^2 \rangle$
$a_1 \cos(2\pi f_c t + \phi_1) + a_2 \cos(2\pi f_c t + \phi_2)$	$= \frac{1}{2}  a_1 e^{j\phi_1} + a_2 e^{j\phi_2} ^2$ $= \frac{1}{2} a_1^2 + \frac{1}{2} a_2^2 + a_1 a_2 \cos(\phi_2 - \phi_1)$

$$\Leftrightarrow a_1 \angle \phi_1 + a_2 \angle \phi_2 = a \angle \phi$$

$$\Leftrightarrow a \cos(2\pi f_c t + \phi)$$

$$P_g = \frac{1}{2} a^2$$

$$|z|^2 = z z^*$$

$$z = a_1 e^{j\phi_1} + a_2 e^{j\phi_2}$$

$$|z|^2 = (a_1 e^{j\phi_1} + a_2 e^{j\phi_2}) (a_1 e^{-j\phi_1} + a_2 e^{-j\phi_2})$$

$$= a_1^2 + a_2^2 + a_1 a_2 e^{j(\phi_1 - \phi_2)} + a_1 a_2 e^{j(\phi_2 - \phi_1)}$$

$$= a_1^2 + a_2^2 + 2 a_1 a_2 \cos(\phi_1 - \phi_2)$$

Ex.  $g(t) = 4 \cos(2t) + 3 \sin(2t)$

$$\Leftrightarrow 4 \angle 0^\circ + 3 \angle -90^\circ = 5 \angle -36.87^\circ$$

$$\Leftrightarrow 5 \cos(2t - 36.87^\circ)$$

25

$$P_g = \frac{1}{2} 5^2 = 12.5$$

$$c \angle \theta = c e^{j\theta}$$

$$\frac{P_y}{P_x} = \frac{P_r}{P_t} = \left( \frac{\sqrt{G_{Tx} G_{Rx}} \lambda}{4\pi d} \right)^2 = \left( \frac{\alpha}{d} \right)^2$$

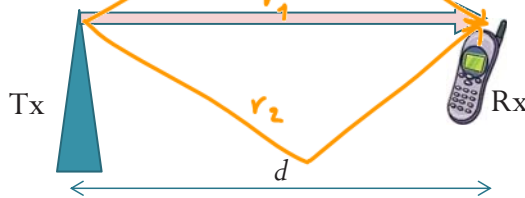
$$P_y = \left( \frac{\alpha}{d} \right)^2 P_t = \frac{|A_y|^2}{2 \text{ propagation delay}}$$

## Ray tracing (a revisit)

- LOS:

$$x(t) = \sqrt{2P_t} \cos(2\pi f_c t)$$

$$y(t) = \frac{\alpha}{d} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{d}{c}\right)\right)$$



From Friis equation,

$$\alpha = \frac{\sqrt{G_{Tx} G_{Rx}} \lambda}{4\pi}$$

- Multipath Reception

$$y(t) = \sum_k \frac{\alpha R_k}{d_k} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{d_k}{c}\right)\right)$$

reflection coefficient

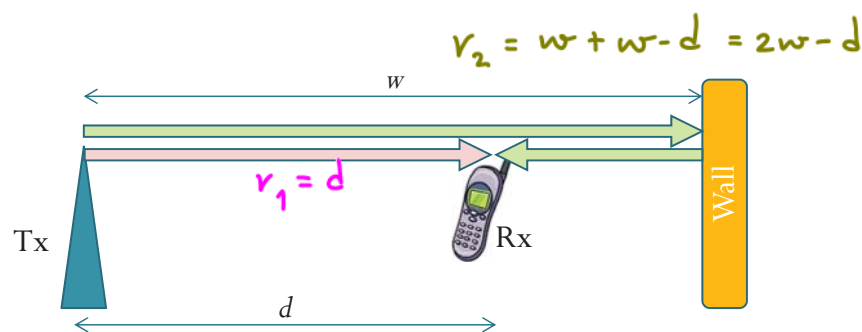
assume  
 = 1 for no reflection  
 = -1 for one reflection

propagation distance for the  $k^{\text{th}}$  path

26

## Ex. One reflecting wall (1/4)

- There is a fixed antenna transmitting the sinusoid  $x(t)$ , a fixed receive antenna, and a single perfectly reflecting large fixed wall.
- Assume that the wall is very large, the reflected wave at a given point is the same (except for a sign change) as the free space wave that would exist on the opposite side of the wall if the wall were not present



27

$$y(t) = \sum_{k=1}^n R_k \frac{\alpha}{r_k} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{r_k}{c}\right)\right)$$

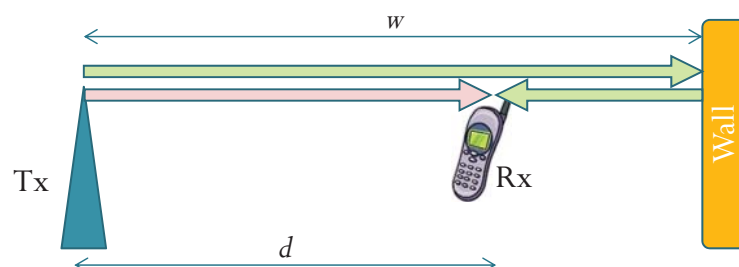
## Ex. One reflecting wall (2/4)

$$x(t) = \sqrt{2P_t} \cos(2\pi f_c t)$$

$$y(t) = \frac{\alpha}{d} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{d}{c}\right)\right) + \frac{\alpha}{2w-d} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{2w-d}{c}\right)\right)$$

$$= \frac{\alpha}{d} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{d}{c}\right)\right) - \frac{\alpha}{2w-d} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{2w-d}{c}\right)\right)$$

$$= \frac{\alpha}{d} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{d}{c}\right)\right) + \frac{\alpha}{2w-d} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{2w-d}{c}\right) - \pi\right)$$



28

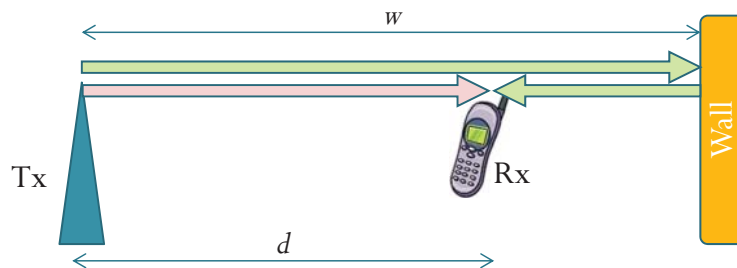
## Ex. One reflecting wall (3/4)

$$y(t) = \frac{\alpha}{d} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{d}{c}\right)\right) + \frac{\alpha}{2w-d} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{2w-d}{c}\right) - \pi\right)$$

$$P_y = P_t \left[ \left(\frac{\alpha}{d}\right)^2 + \left(\frac{\alpha}{2w-d}\right)^2 + 2 \frac{\alpha^2}{d(2w-d)} \cos(\Delta\phi) \right]$$

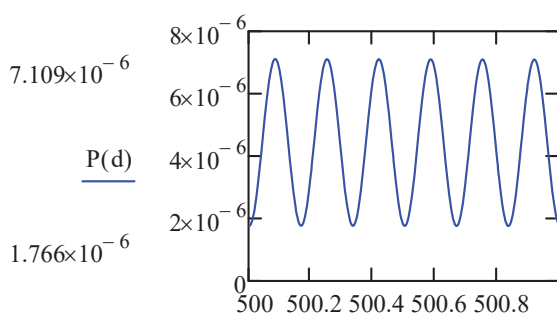
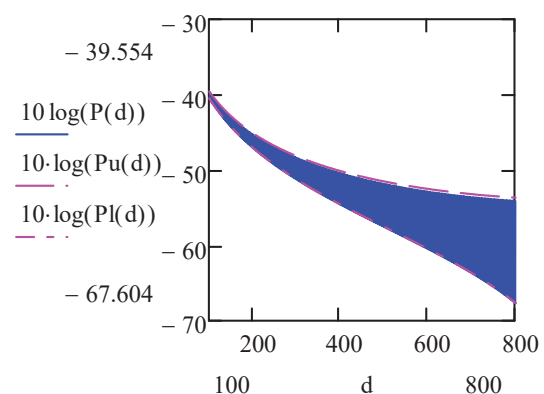
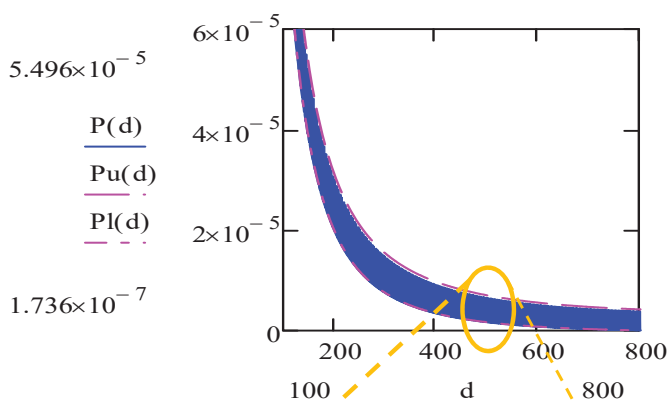
$$\Delta\phi = 2\pi f_c \frac{2w-2d}{c} + \pi = 2\pi \frac{1}{\lambda/2} (w-d) + \pi$$

form constructive and destructive interference pattern



29

## Ex. One reflecting wall (4/4)



$$f = 900 \text{ MHz}$$

$$w = 1 \text{ km}$$

30

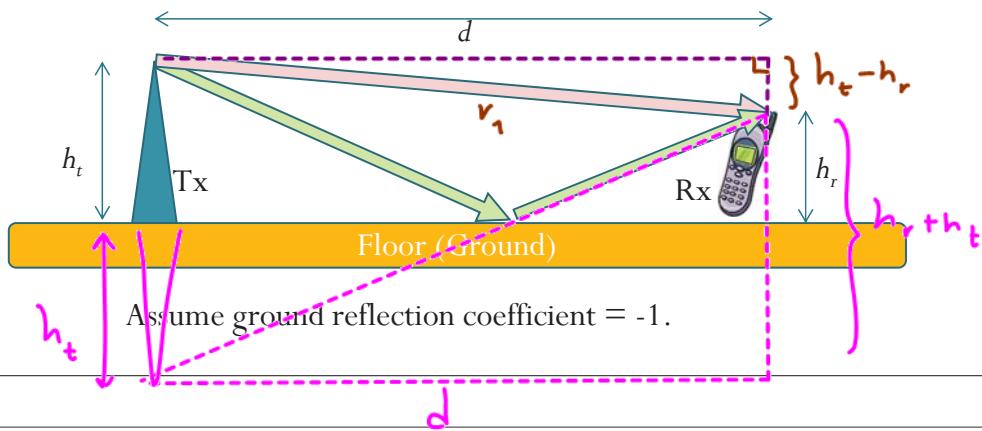
# Ex. Two-Ray Model

$$\text{Delay spread} = \frac{r_2}{c} - \frac{r_1}{c}$$

$$y(t) = \frac{\alpha}{r_1} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{r_1}{c}\right)\right) - \frac{\alpha}{r_2} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{r_2}{c}\right)\right)$$

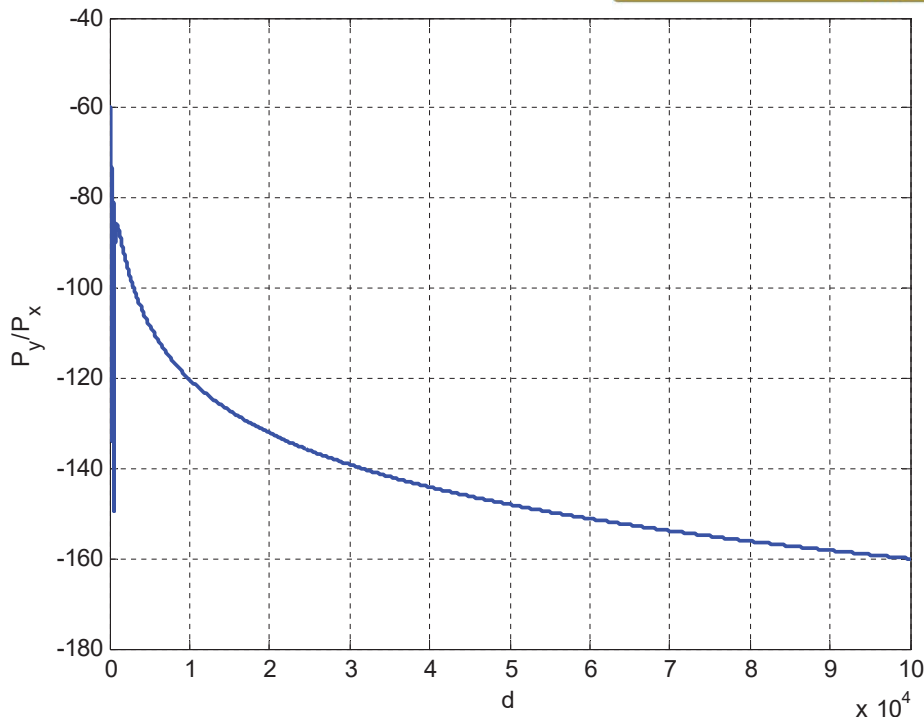
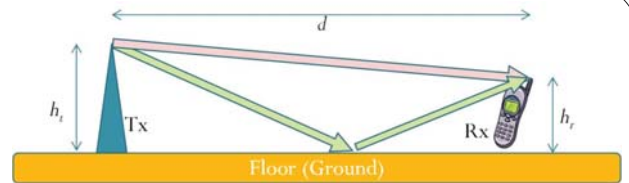
$$\frac{P_y}{P_x} = \left| \frac{\alpha}{r_1} e^{-j2\pi f_c \frac{r_1}{c}} - \frac{\alpha}{r_2} e^{-j2\pi f_c \frac{r_2}{c}} \right|^2 = \left| \frac{\alpha}{r_1} - \frac{\alpha}{r_2} e^{-j2\pi f_c \frac{r_2 - r_1}{c}} \right|^2$$

$r_1^2 = d^2 + (h_t - h_r)^2$



31

# Ex. Two-Ray Model

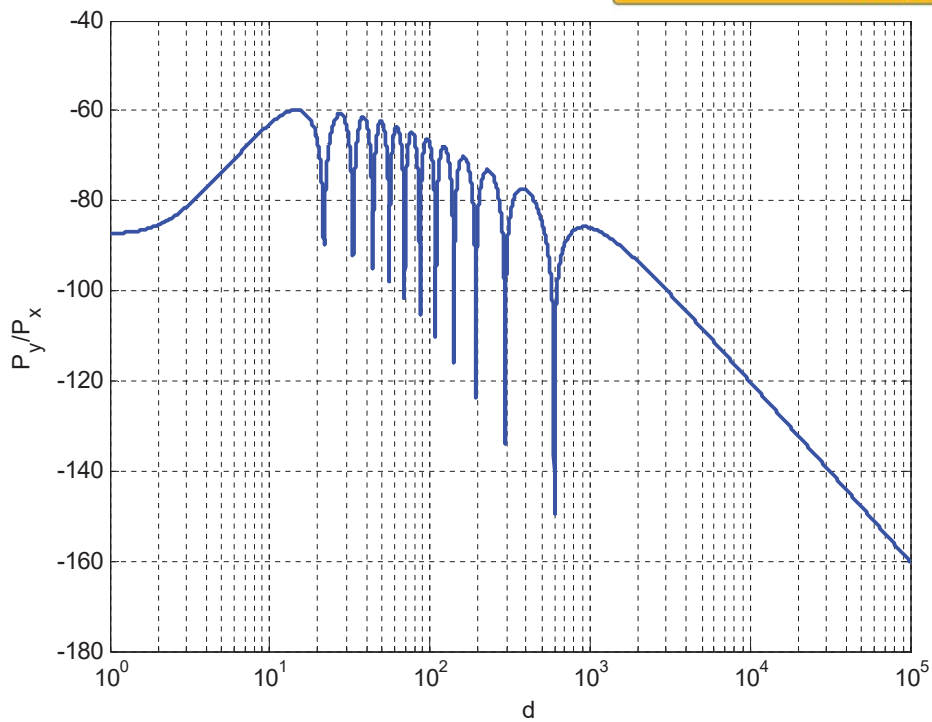
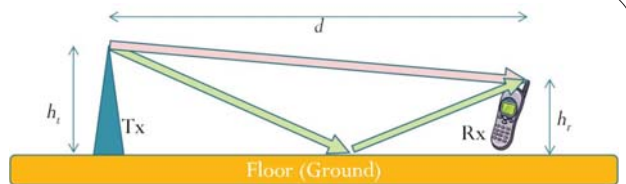


$f = 900$  MHz  
 $h_t = 50$  m  
 $h_r = 2$  m

32



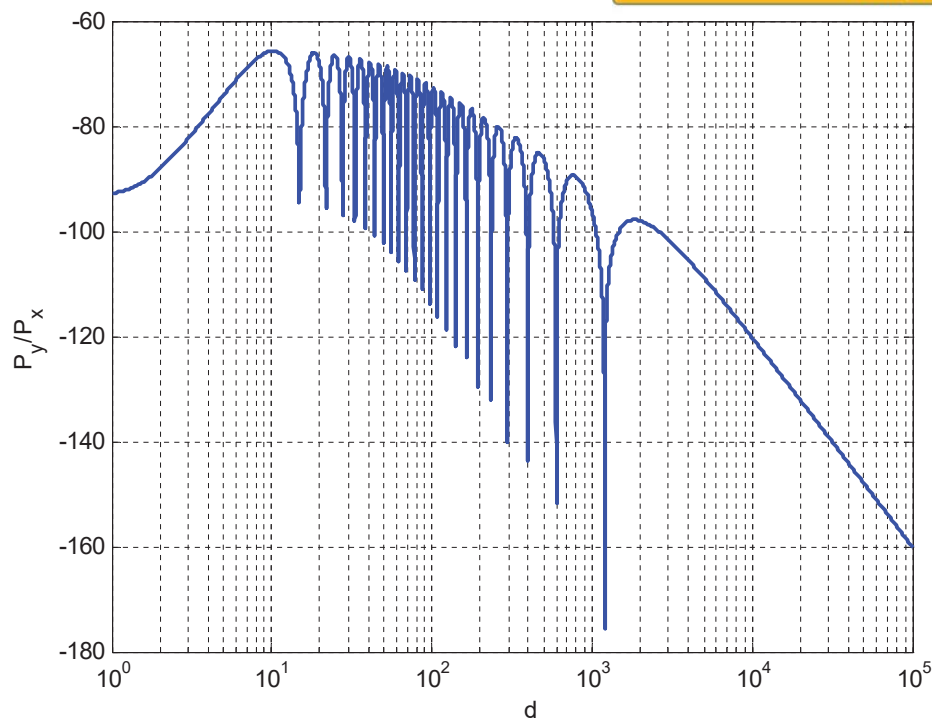
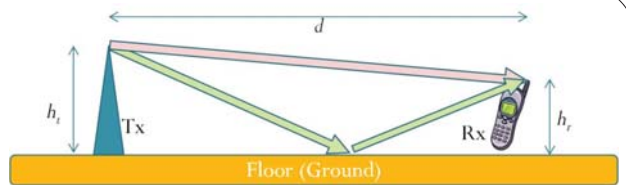
## Ex. Two-Ray Model



$f = 900$  MHz  
 $h_t = 50$  m  
 $h_r = 2$  m

33

## Ex. Two-Ray Model



$f = 1800$  MHz  
 $h_t = 50$  m  
 $h_r = 2$  m

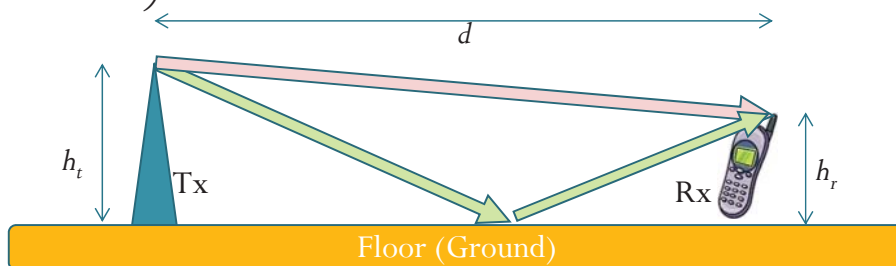
34

## Ex. Two-Ray Model (Approximation)

$$\frac{P_y}{P_x} \approx \left| \frac{\alpha}{r_1} - \frac{\alpha}{r_2} e^{-j2\pi \frac{2h_t h_r}{\lambda}} \right|^2 \approx \frac{\alpha}{d} \left| 1 - e^{-j2\pi \frac{2h_t h_r}{\lambda d}} \right|^2 \quad d \gg h_t, h_r$$

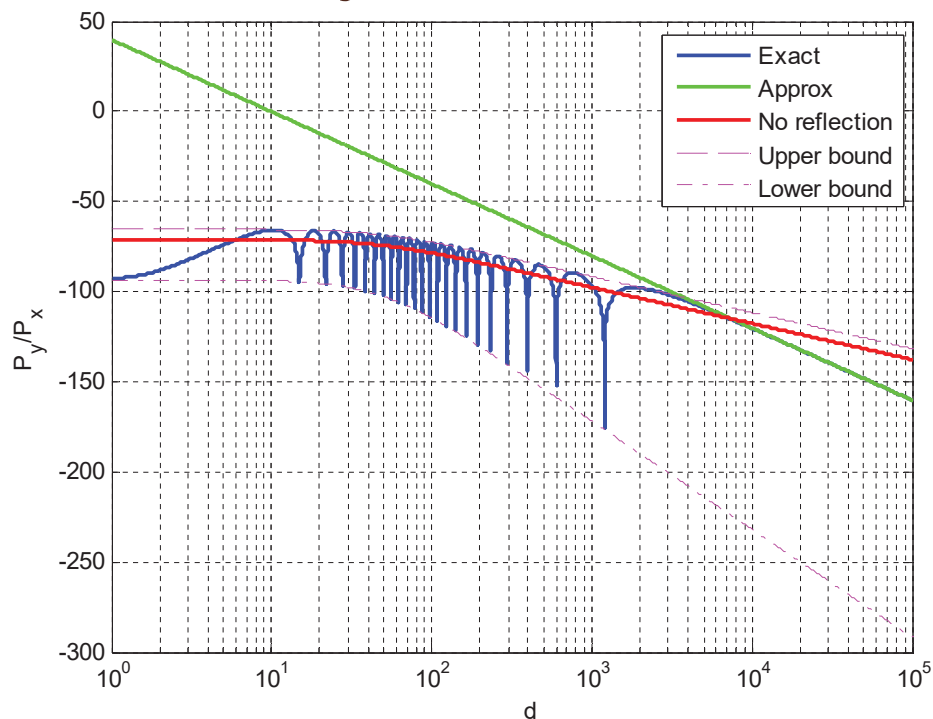
$$\approx \left( \frac{\alpha}{d} \right)^2 \left| 1 - \left( 1 - j2\pi \frac{2h_t h_r}{\lambda d} \right) \right|^2 = \frac{\alpha^2}{d^2} \left| j2\pi \frac{2h_t h_r}{\lambda d} \right|^2 = \left( \frac{4\pi\alpha h_t h_r}{\lambda d^2} \right)^2$$

$$= \left( \frac{\sqrt{G_{Tx} G_{Rx}} h_t h_r}{d^2} \right)^2 \propto \frac{1}{d^4}$$



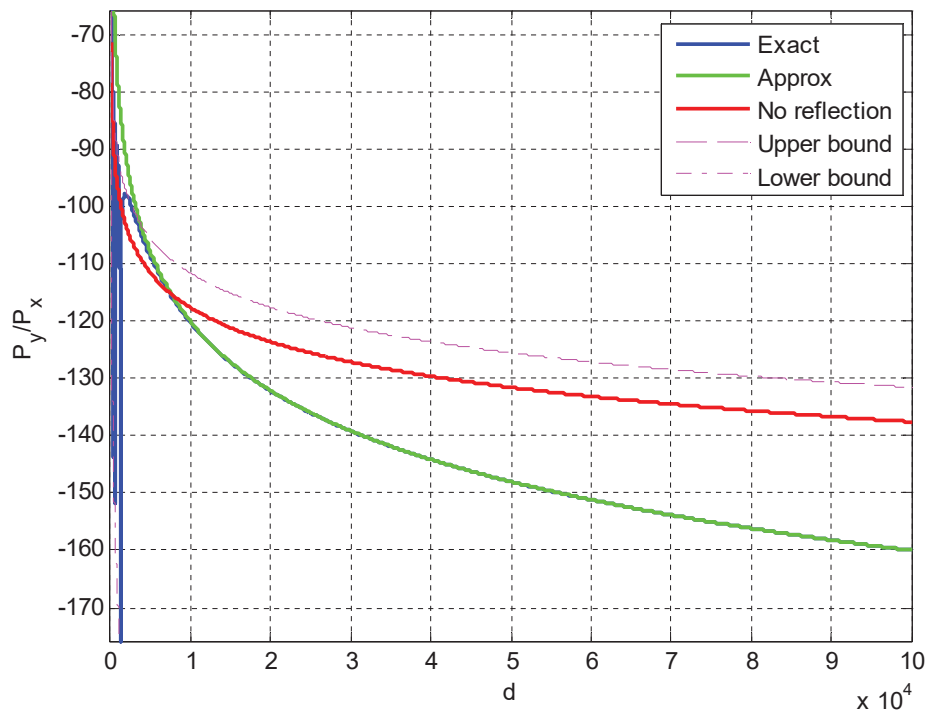
35

## Ex. Two-Ray Model



36

## Ex. Two-Ray Model



37

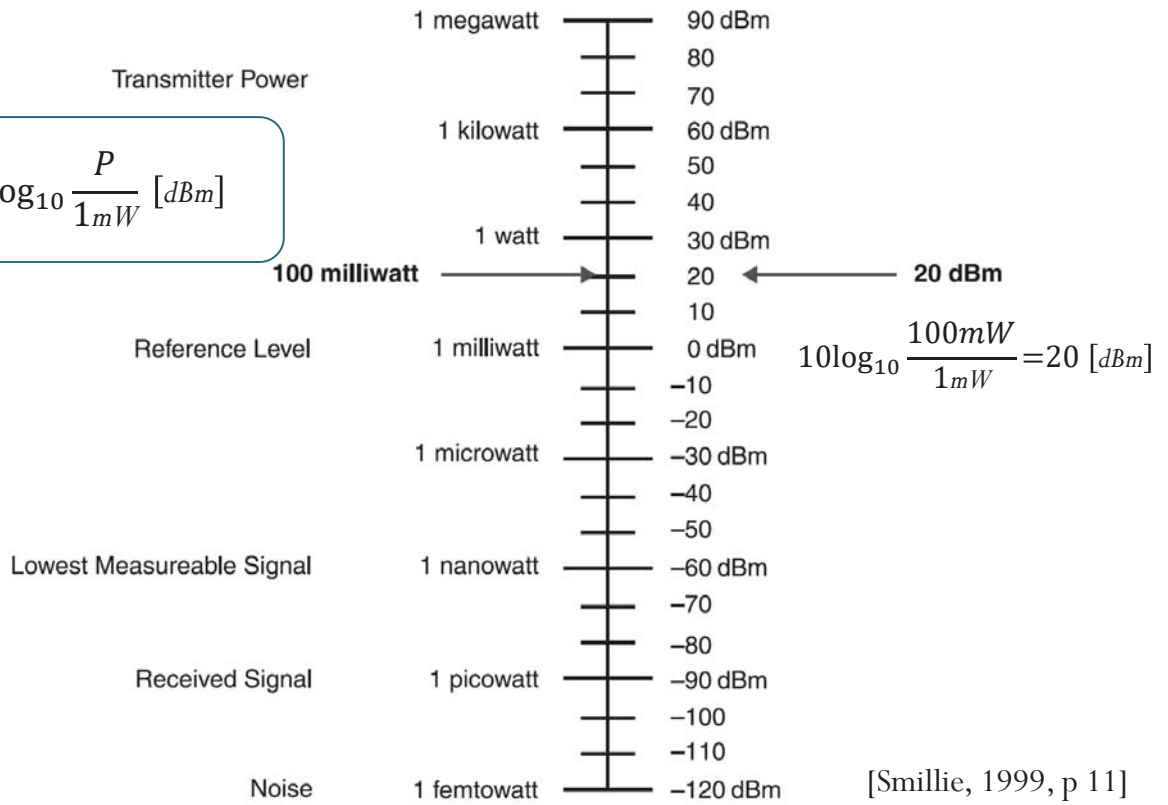
## dBm

- The range of RF power that must be measured in cellular phones and wireless data transmission equipment varies from
  - hundreds of watts in base station transmitters to
  - picowatts in receivers.
- For calculations to be made, all powers must be expressed in the same power units, which is usually **milliwatts**.
  - A transmitter power of 100 W is therefore expressed as 100,000mW. A received power level of 1 pW is therefore expressed as 0.000000001mW.
- Making power calculations using decimal arithmetic is therefore complicated.
- To solve this problem, the dBm system is used.

38

# Range of RF Power in Watts and dBm

$$P [W] = 10 \log_{10} \frac{P}{1mW} [dBm]$$



## dB and dBm

- The decibel scale expresses factors or ratios logarithmically.

- Unitless dB value

- Represent power ratio:  $10 \log_{10} \frac{P_2}{P_1}$

- dB value with a unit

- Represent the signal power itself:

$$P [dBW] = 10 \log_{10} \frac{P}{1 W}, \quad P [dBm] = 10 \log_{10} \frac{P}{1 mW}$$

- Note that  $P [dBm] = P [dBW] + 30$

## Remark

- Adding dB values corresponds to multiplying the underlying factors, which means multiplying the units if they are present.
- It is therefore appropriate to add unitless dB values to a dB value with a unit (such as dBm)
  - The result is still referred to that unit.
  - Ex:  $17 \text{ dBm} + 13 \text{ dB} - 6 \text{ dB} = 24 \text{ dBm}$ 
    - Correspond to  $50 \text{ mW} \times 20 / 4 = 250 \text{ mW}$ .

41

## Doppler Shift: 1D Move

- At the transmitter, suppose we have

$$\sqrt{2P_t} \cos(2\pi f_c t + \phi)$$

- At distance  $r$  (far enough), we have Time to travel a distance of  $r$

$$\frac{\alpha}{r} \sqrt{2P_t} \cos\left(2\pi f_c \left(t - \frac{r}{c}\right) + \phi\right)$$

- If moving,  $r$  becomes  $r(t)$ .
- If moving **away** at a constant velocity  $v$ , then  $r(t) = r_0 + vt$ .

$$\frac{\alpha}{r(t)} \cos\left(2\pi f_c \left(t - \frac{r_0 + vt}{c}\right) + \phi\right) = \frac{\alpha}{r(t)} \cos\left(2\pi \left(f_c - f_c \frac{v}{c}\right) t - 2\pi f_c \frac{r_0}{c} + \phi\right)$$

Frequency shift

$$\Delta f = \frac{v}{\lambda}$$

42

# Review: Instantaneous Frequency

For a generalized sinusoid signal

$$A \cos(\theta(t)),$$

the **instantaneous frequency** at time  $t$  is given by

$$f(t) = \frac{1}{2\pi} \frac{d}{dt} \theta(t).$$

When  $\theta(t) = 2\pi f_c \left( t - \frac{r(t)}{c} \right) + \phi,$

$$f(t) = \frac{1}{2\pi} \frac{d}{dt} \theta(t) = f_c - \frac{f_c}{c} \frac{d}{dt} r(t) = f_c - \frac{1}{\lambda} \frac{d}{dt} r(t)$$

Frequency shift

43

# Big Picture

Transmission impairments in cellular systems

Physics of radio propagation

Attenuation (Path Loss)  
Shadowing  
Doppler shift  
Inter-symbol interference (ISI)  
Flat fading  
Frequency-selective fading

Extraneous signals

Co-channel interference  
Adjacent channel interference  
Impulse noise  
White noise

Transmitting and receiving equipment

White noise  
Nonlinear distortion  
Frequency and phase offset  
Timing errors

44

[Myung and Goodman, 2008, Table 2.1]